



# Improving Software Engineering with Ontologies



by Moritz Eberl

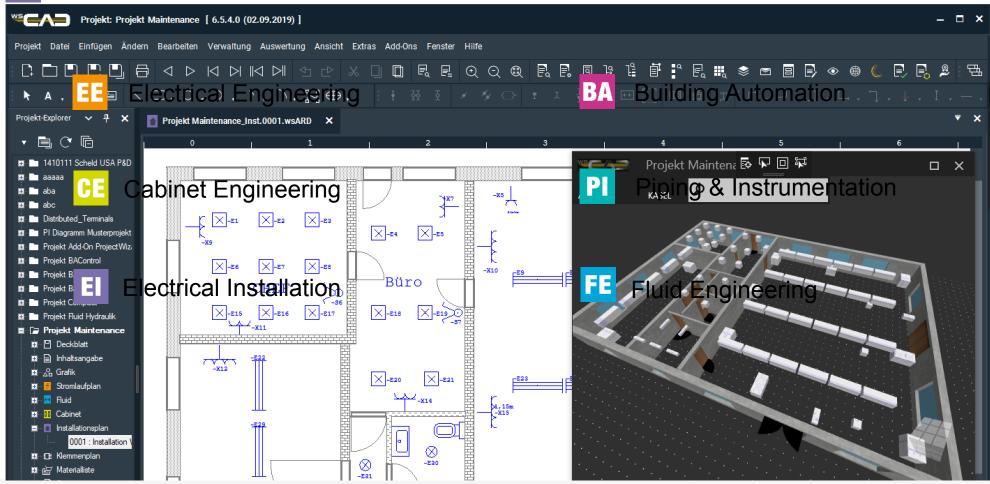
## Our Client



- CAD Solutions for Engineers
- Tools for Planning & Documenting
- Online Parts Platform
- 35.000 Customers

# Available Technologies

Elekentrieta Elegateriering



## That's a lot of Domains

Many different Standards

Numerous Vendors with different Solutions

Knowledge spread through the Company

# Challenges

Developers are specializing on certain domains

#### Risks:





## Challenges

- Developers are specializing on certain domains
- Coordination Overhead

#### Risks:





## Challenges

- Developers are specializing on certain domains
- Coordination Overhead
- Existing Application

#### Risks:





### Goals:

How to meet these challenges?



Consolidated Data Modeling



**Defined Modeling Processes** 

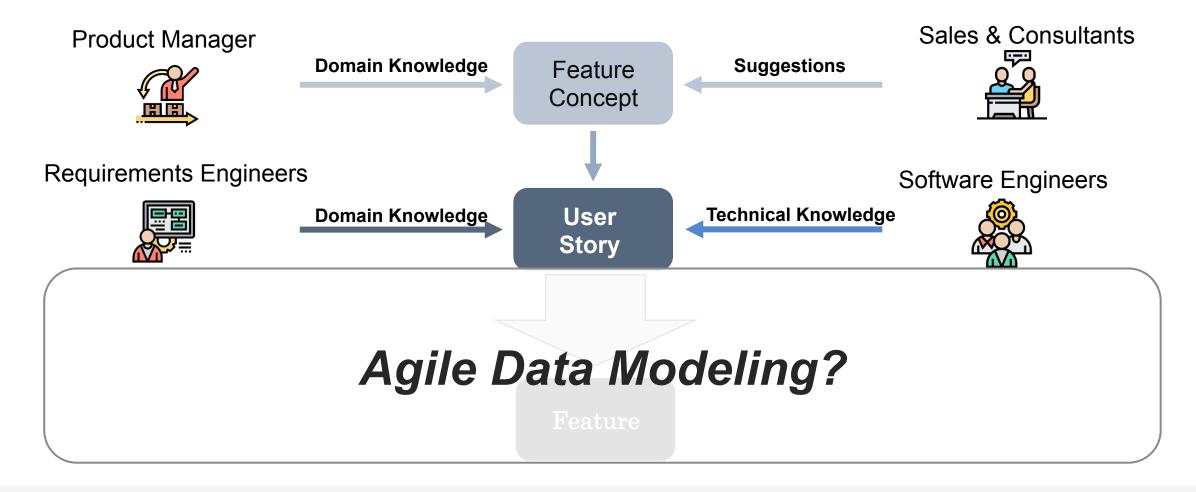


**Documentation** 



Internationalization

## **Current Process**



## Possible Solutions



#### Conventional

- UML Modeling
- Wiki Documentation
- Manual adaptation to code

#### Problems:

- No single source of truth
- High Maintenence
- Internationalization problematic
- Provenance Data

## Possible Solutions



#### Semantic

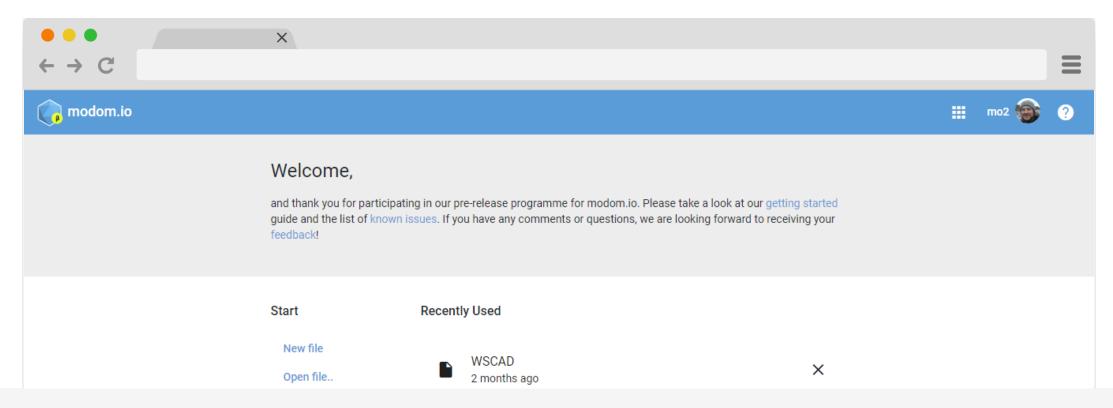
- Create Model in an Ontology
- Protégé as Tool
- Versioning through Git
- Manual adaptation to code

#### **Problems:**

- Limited modeling experience
- Adaptation into Code still requires manual effort

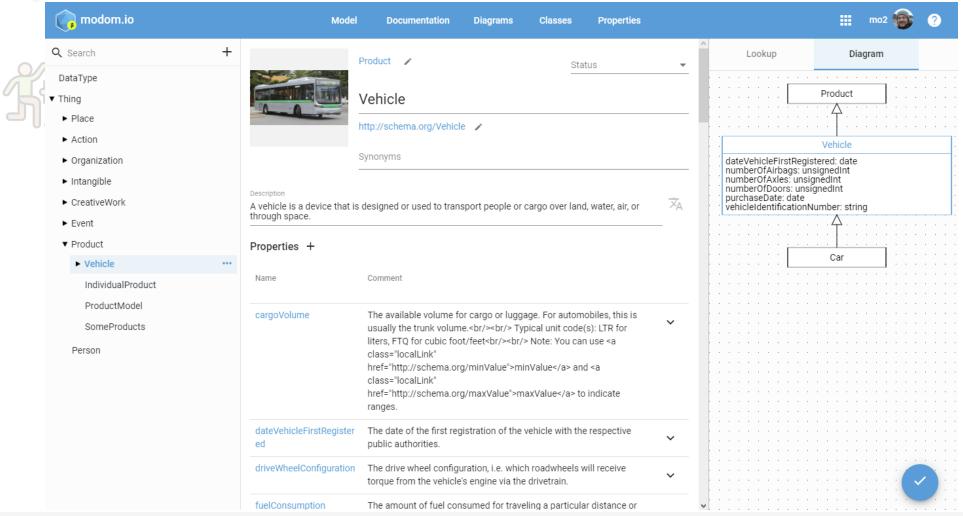
## Our Solution





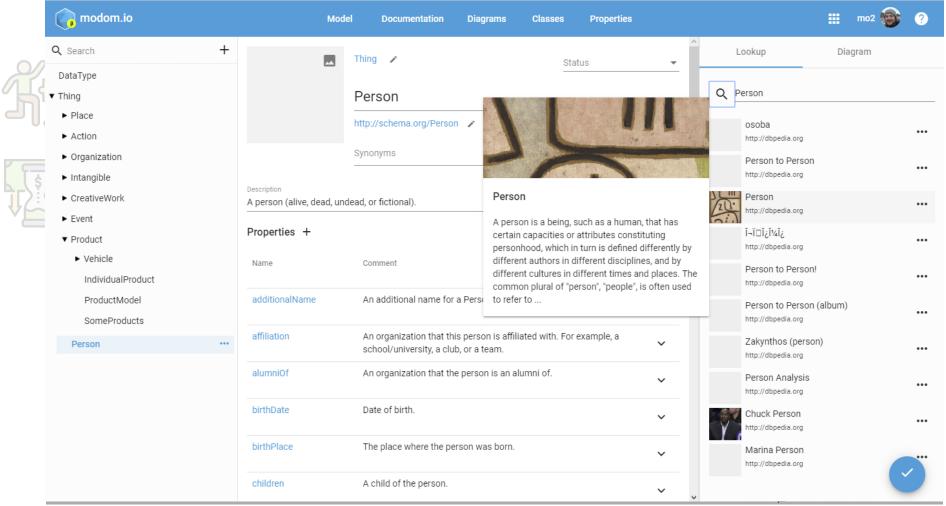


## Features

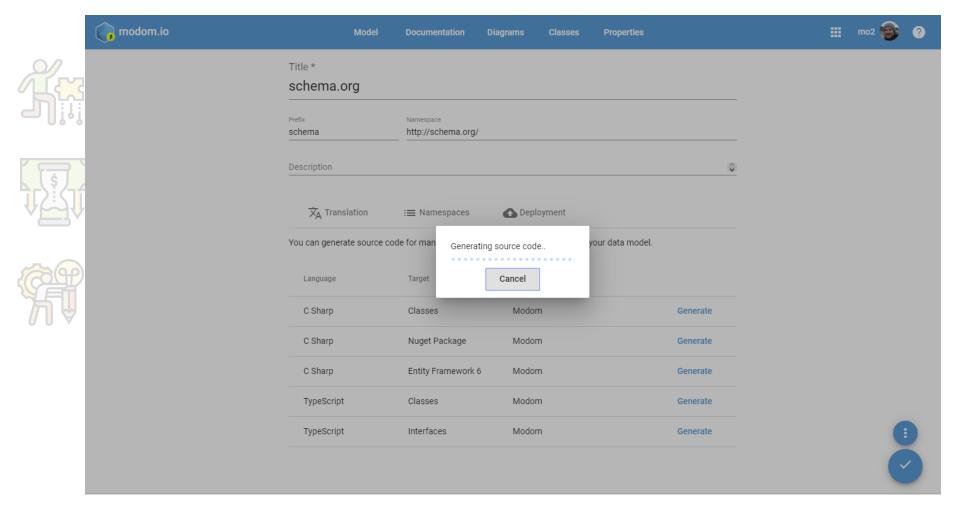




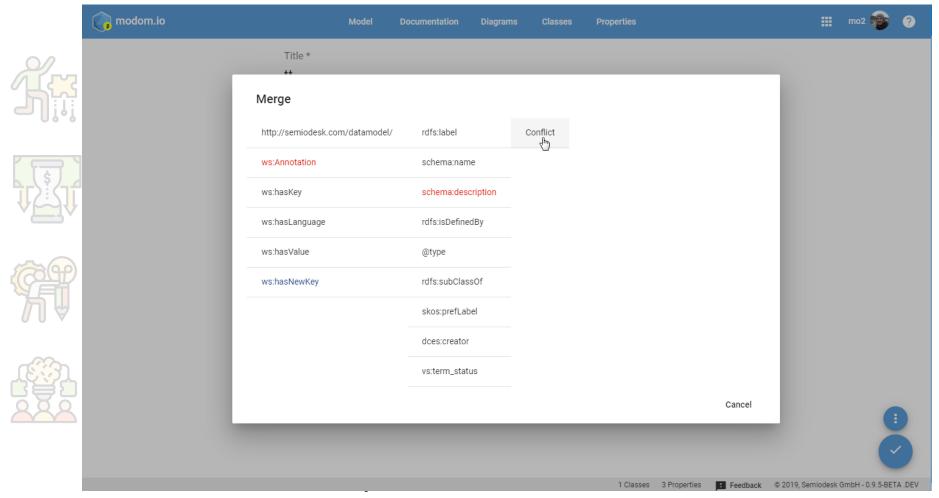
## **Features**



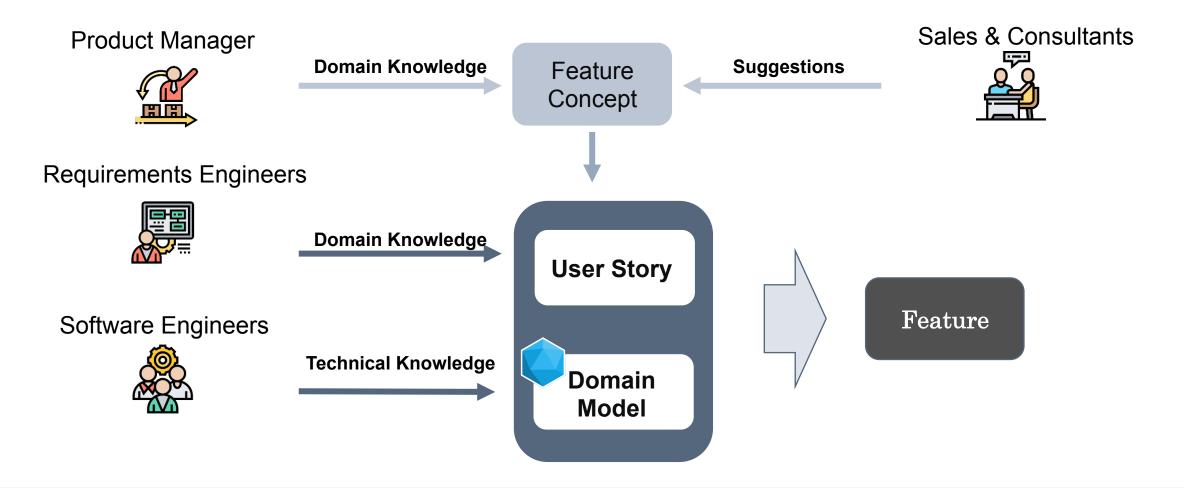




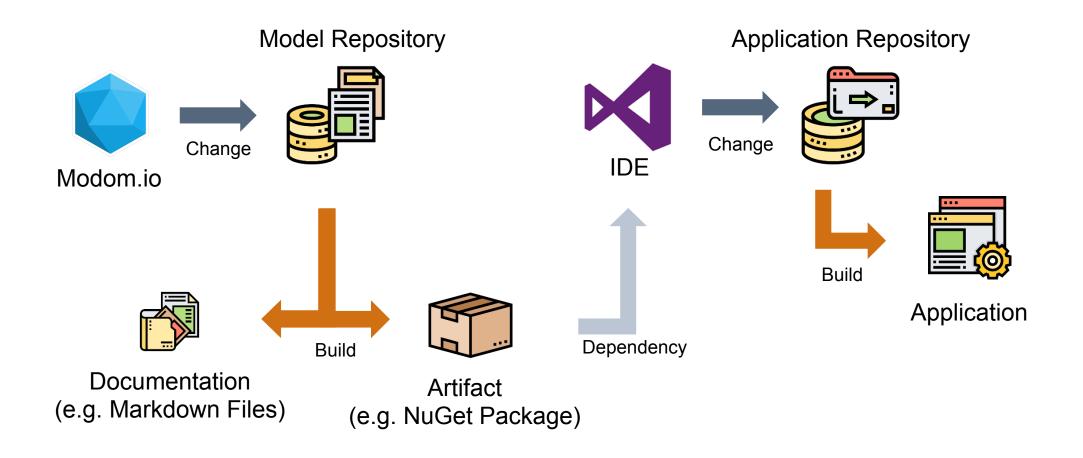




# Resulting Process



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## Conclusion

- Generated Artifacts were key for fast implementation
  - Code delivered a foundation
  - Documenation the right understanding
- Solid Data Migration Strategy still necessary
  - At least now changes are transparent
- Fewer Regressions
  - Testing can be directed
  - Conflicts are identified earlier



- Loading & Linking of existing Concepts
  - AutomationML
  - ifcOWL
  - ...
- Generate all the boring code
  - Validations
- Improve usability
  - Visual Editor





# Thank you! Visit us at our booth!